

Chatzimenoi Kou Genovefa

PRODUCT DESIGNER

CONTACT

-  Athens, Greece
-  genove99@gmail.com
-  +30 6972850625
-  [Genovefa Chatzimenoi Kou](#)

PORTFOLIO

-  [Dribbble](#)
-  [gen-hm.gr](#)

SOFT SKILLS

- Product Strategy
- Product Thinking
- Cross-Functional Collaboration
- Complex System Design
- End-to-End Ownership

HARD SKILLS

- Figma
- Adobe Suite
- Sketch
- React 18
- Tailwind CSS

LANGUAGES

- English • Professional
- Greek • Native

EDUCATION

Department of Product & Systems
Design Engineering
University of the Aegean, Syros (GR)
2012 – 2018

Product Designer with 8 years of experience building UX/UI architectures for Web3, SaaS, and enterprise platforms. Specialized in on-chain interaction design, prediction market mechanics and scalable product systems. Experienced in owning the end-to-end product design lifecycle, bridging UX strategy with frontend implementation

WORK EXPERIENCE

Product Designer

Dripit, Remote | Jun 2024 – Present

- Sole designer for a Web3 ecosystem building prediction market and token-based products.
- Designed the UX architecture and interface for [dripit.io](#), a music-based prediction market, including wallet flows and on-chain interaction patterns.
- Designed [cardchase.fun](#), a prediction market for Pokémon cards, covering real-time market interactions and wallet integration.
- Built scalable design components for dynamic, data-driven interfaces across products.
- Contributed to frontend development for Dripit and Cardchase, working closely with product and engineering requirements.

UI/UX Designer Freelance

Nikatec, Chicago, Illinois | Jun 2025 – Present

- Designing EMOS, a SaaS event operations platform, contributing to UX strategy, information architecture and responsive interfaces for complex scheduling and management workflows.

UI/UX Designer Freelance

Hatchet, Subiaco, Western Australia | Nov 2025 – Present

- Designed the core design system and interface for TwoStreams an event job marketplace platform, supporting scalability and consistent user experience across product features.

UI/UX Designer Freelance

Fankee, Milano | Jan 2026 – Present

- Designed an AI-assisted music production platform enabling musicians to interact with virtual producer agents through structured creative workflows.

UI/UX Designer

Monospace Web Labs, Athens | Oct 2018 – Jun 2024

- Designed and delivered the end-to-end UX/UI for [orca.tools](#), a maritime ERP system, structuring complex information architecture for enterprise-level operations, reporting, and crew management.
- Designed HR management software, a CMS platform, and a members-only cross-platform application, handling all phases from UX research and wireframing to final UI delivery.

HACKATHONS

- 1st Place • Hackathon
Avalanche Summit, London, 2025
- 3rd Place • Hackathon
Avalanche Summit, LATAM, 2024